

ENHANCEMENTS

Pan-spectral Lockons

10 pts

In your Shooting phase, you can select one visible enemy unit within 12" of this unit. That enemy unit is spotted:

- While a unit is spotted, that unit has +3" detection range.

Shroudwërke Talismans

15 pts

This unit has -3" detection range.

DETACHMENT-REGEL

Friendly HERNKYN units' ranged attacks that target a unit within 12" have +1 to hit rolls.

STRATAGEMS

1 CP

FARSEEKERS STRATAGEM ·
WAHAPEDIA

MOVEMENT

ECONOMY OF MOTION

When: Your opponent's Movement phase, when an enemy unit ends a move within 8" of a friendly unengaged PIONEERS unit.

Target: That PIONEERS unit.

Effect: Your unit can make a normal move of up to D3+3".

1 CP

FARSEEKERS STRATAGEM ·
WAHAPEDIA

SHOOTING

SCORNFUL ANALYSIS

When: Start of your Shooting phase.

Target: One friendly HERNKYN unit.

Effect: Select one visible enemy unit within 12" of your unit. Friendly LEAGUES OF VOTANN units' attacks that target that enemy unit have [IGNORES COVER].

1 CP

FARSEEKERS STRATAGEM ·
WAHAPEDIA

SHOOTING

NO SHOT WASTED

When: Your Shooting phase, when a friendly HERNKYN unit is selected to shoot.

Target: That HERNKYN unit.

Effect: Your unit's ranged attacks have [LETHAL HITS].